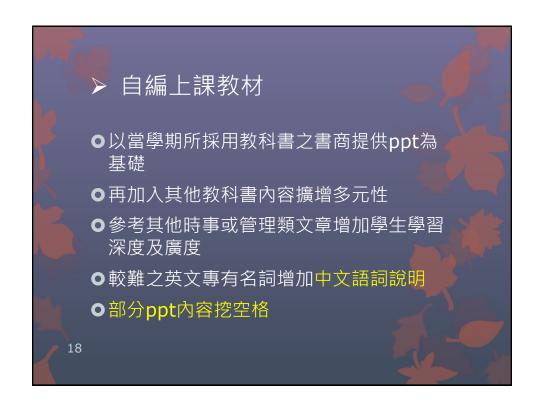


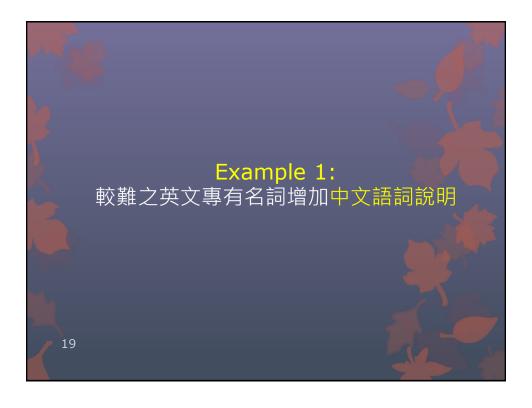






培養學生該三大能力之工具 ○採自編之上課教材 ○充分運用e學苑 ○採用Kahoot線上軟體(一種可讓所有學生 參與評分的線上評分機制),有效提升學生 在課堂上之參與感及評判能力。 ○採兼具靜態及動態性的教材及教學方式





> Two major categories of norms:

- 1. Folkways (民風·習慣)
- the routine conventions of everyday life
- Folkways are actions of little morale significance
- e.g., appropriate dress code in a particular situation, good social manners, eating with the correct utensils (餐具) and etc.
 - 2. Mores (習俗)
 - norms that are more widely observed and have greater morale significance than other norms
 - seen as central to the functioning of a society and to its social life
- ²⁰ e.g., drinking alcohol (USA v.s. Saudi Arabia)







